



## 1. AAA (Triple-A)

AAA games are titles produced by large studios, such as Ubisoft or EA. They typically have large budgets and a lot of marketing surrounding them. AAA games contrast with "indie" titles, which are made by small development teams.

## 2. Bots

Bots, CPUs, and "computers" all refer to non-human opponents in multiplayer games. Some multiplayer titles let you play the game modes by yourself or with friends in local multiplayer against bots.

## 3. DLC (Downloadable Content)

Downloadable content refers to any extra elements that you can download separately from the main game, including characters, levels, and cosmetics. DLC sometimes, but not always, comes at an additional cost.

## 4. Glitch

A glitch, or bug, is an unintended issue in a game's coding. Glitches could cause your character to get stuck in a wall, make enemies behave in strange ways, or even freeze the game entirely.

## 5. Easter Eggs

Easter eggs, like their real-life counterparts, are hidden messages or features in games. This can include a small nod to another title in the series, a funny message hidden by the developers, or something similar.

## 6. Lag

A common online gaming term, lag is a delay between your input and that action happening in the game. This typically refers to online lag caused by excessive ping, where the game server takes too long to respond to your actions. Another kind, input lag, occurs when the game doesn't respond to the buttons you press quickly enough.

## 7. MMORPG (Massively Multiplayer Online Role-Playing Game)

This acronym stands for a massively multiplayer online role-playing game. It refers to a game with RPG elements where thousands of players all exist in the same game world simultaneously. World of Warcraft is a great example.



## 8. Sandbox

A sandbox game refers to a title that is extremely open-ended and allows the player to do whatever they like. Titles like Minecraft are perfect examples, though even games like Grand Theft Auto V with a good amount of player freedom are sometimes considered sandboxes as well.

## 9. Career Clusters

Career clusters are groups of careers that share common characteristics and are a good source of information for exploring the skills, educational requirements, work experience, and training needed for different careers.

## 10. Career Ready Skills

Career ready skills include the knowledge, skills, and expertise necessary to succeed in the workplace, further learning, and life. Sometimes they are also referred to as “soft skills,” or “21st century skills.” The skills are the fundamental foundation necessary for all workplace environments and include critical thinking, creativity, collaboration and communication.